"Method for determining reflections in an area".

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ABSTRACT

In a method for determining reflections in complex environments, by

5   means of ray tracing, it is necessary to determine the region of visibility

between at least a first reflector and a second reflector by means of the

following phases: representing the first and second reflector in a system of

coordinates (x, y, z); carrying out an affine transformation of the system of

coordinates (x, y, z); determining the region of visibility of the second reflector

10   in relation to the first reflector as the set of the parameters of the straight lines

that link a generic point of the first reflector with a generic point of the second

reflector.